### Expressive Arts
- Draw a boat from first hand observation.
- Create and choreograph a sea shanty.
- Make a pirate puppet.
- Design your own pirate flag.
- Create a maritime museum within the classroom.

### Health and Wellbeing
#### Expressive Arts
- Superstars - Football
- Games - Captain’s Deck
- PESS - Gymnastics
- Trip - Boat trip, Cardiff Bay
- RNLI visitor
- Scuba Diver visitor

#### Health and Wellbeing
- Superstars - Football
- Games - Captain’s Deck
- PESS - Gymnastics
- Trip - Boat trip, Cardiff Bay
- RNLI visitor
- Scuba Diver visitor

### Language, Literacy and Communication
#### Writing
- Use talk to plan writing - describing the senses on a boat.
- Information booklet about Captain Cook.
- Sea rescue poem.
- Write a postcard to a family member or friend.
- Make a PowerPoint about your favourite topic.

#### Reading
- Investigate a life at sea.
- Pirate poems.
- Boat/shipping leaflets.
- Story of Grace Darling.

#### Oracy
- Retell the life of Captain Cook.
- Open a mysterious treasure chest, describe who the treasure belongs to and the character’s story.
- ‘Talk like a pirate day’.
- Comparing past and present sea rescues.

### Welsh Language Development
- Wyt ti’n drist? Ydw, dw i’n drist.
- Nag ydw, dw i ddim yn drist.
- Wyt ti’n ei siau hufen ia? Nag ydw, dw i ddim ei siau hufen ia.
- Beth wyt ti’n hoffi wneud ar lan y mor?

### Science and Technology
- Investigate moving mechanisms of a boat - design and make your own.
- Explore how much cargo a toy boat can carry before it sinks.
- Look at which shapes float best.
- Make a lighthouse with a simple circuit.

### Mathematics and Numeracy
- Counting: Consolidate Counting in 2s, 5s and 10s. New Learning - Counting in 3s and 4s.
  - Learn It’s: Anchoring onto double facts and the notion of adding 9 being ‘add on 10 then take away 1’ to calculate:
    - 6+8=14, 5+7=12, 5+8=13, 9+9=18, 6+9=15, 7+9=16, 2x table.
  - It’s Nothing New: Doubling any 2D number by partitioning, Halving 300, 500, 700 and 900.
  - Calculations: Addition - Solve 2D + 1D e.g. 32+4=36.
  - Subtraction - Solve 2D-1D e.g. 35-3=32.
  - Multiplication - x2, x3, x4 and x5 tables.
  - Division - Solve division with remainders.

### Humanities
- Identify seas of the UK using maps and satellite imaging - making simple sketches.
- Locate Hawaii, Australia, New Zealand, Tahiti and the province of New Foundland - navigate the route.
- Timeline to show and sequence chronologically famous sea explorers.
- Look at real and imaginary treasure maps, identifying a range of human and geographical features. Then make own.

### Home Links
- Bug Club
- Weekly spelling pattern
- Learn-its/CLIC
- Real-life Maths problems
- Reading comprehension